

بِسْمِ اللَّهِ الرَّحْمَنِ الرَّحِيمِ

# Deep Learning



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Mohammad Ali Keyvanrad

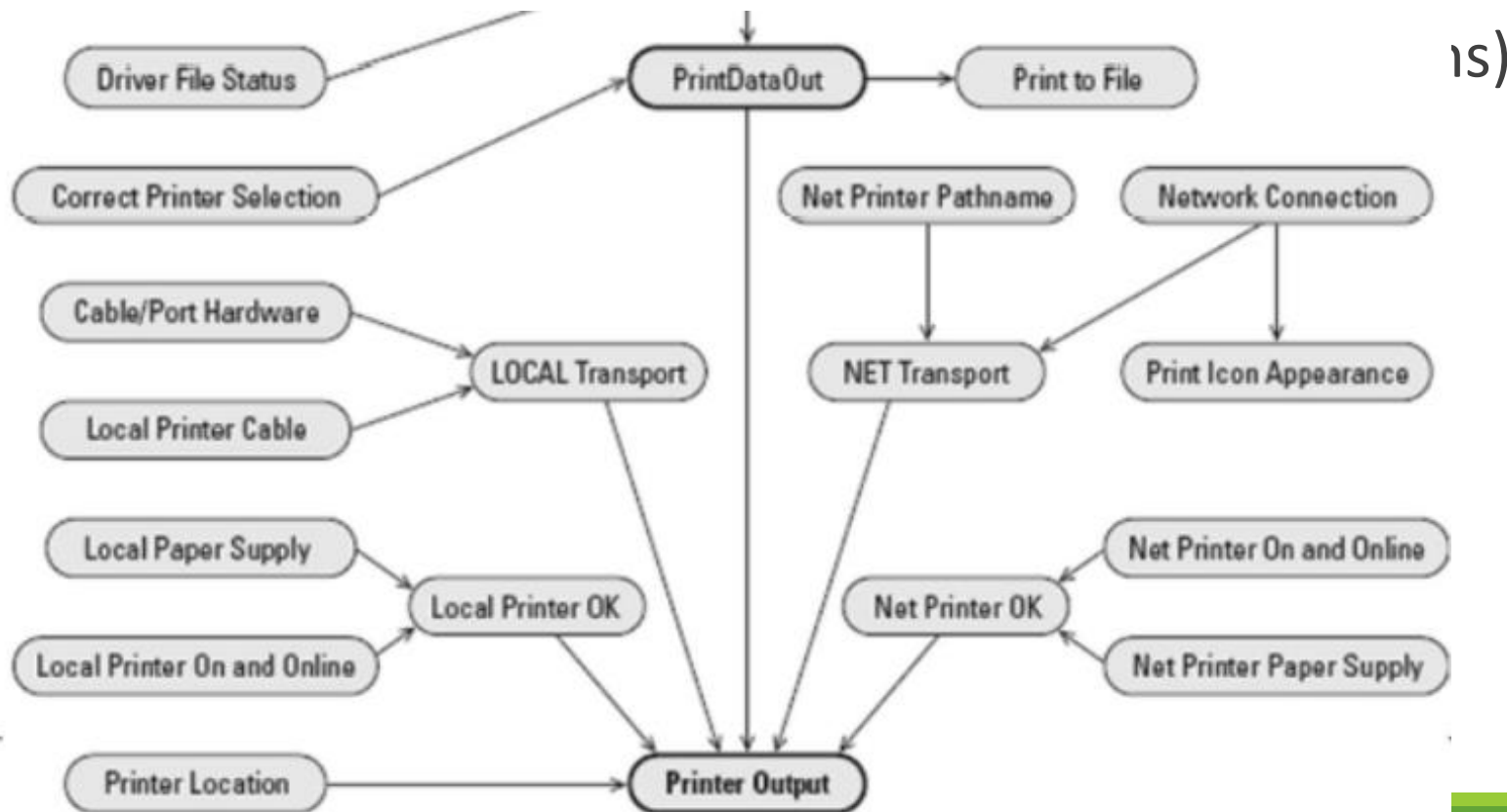
Lecture 7: A quick review of Probabilistic Graphical Models

# OUTLINE

- Probabilistic Graphical Models
- Bayesian Networks
  - Generative Modeling
  - General Factorization Property
  - Student Example, CPDs
  - Inference
  - Reasoning Patterns
  - Conditional Independence
- Dynamic Bayesian Networks
- Markov Random Fields

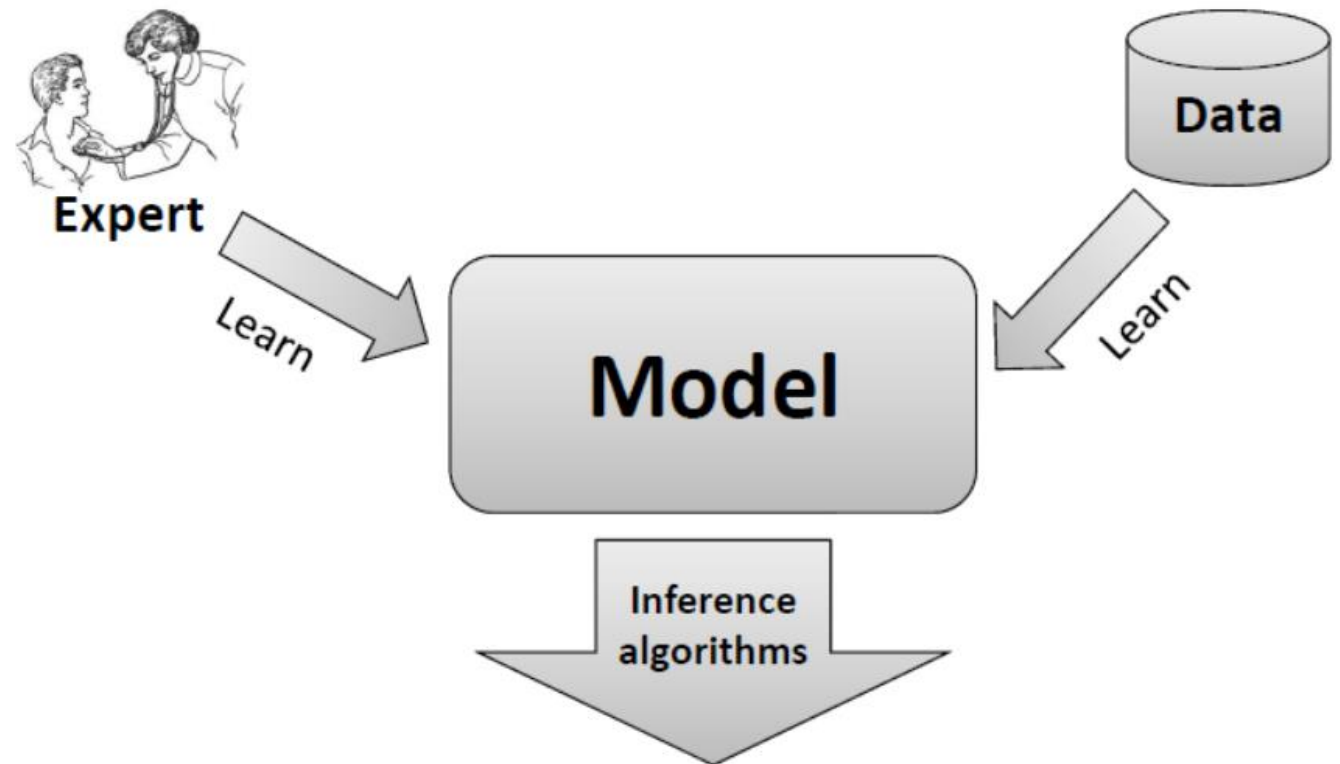
# Probabilistic Graphical Models

- PGMs are declarative representation of our understanding of the world



# Probabilistic Graphical Models

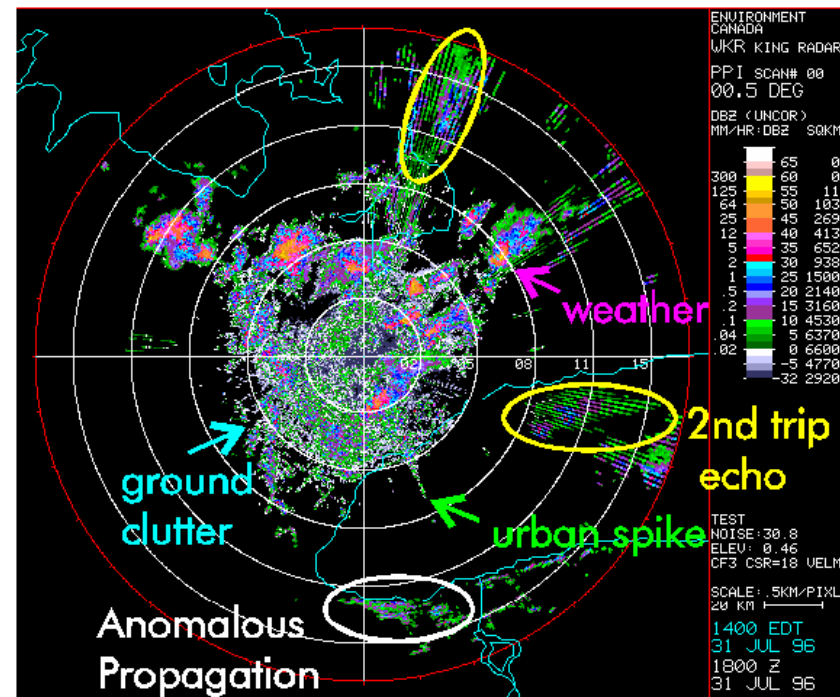
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Probabilistic Graphical Models, instructor: Dr. Ahmad Nickabadi

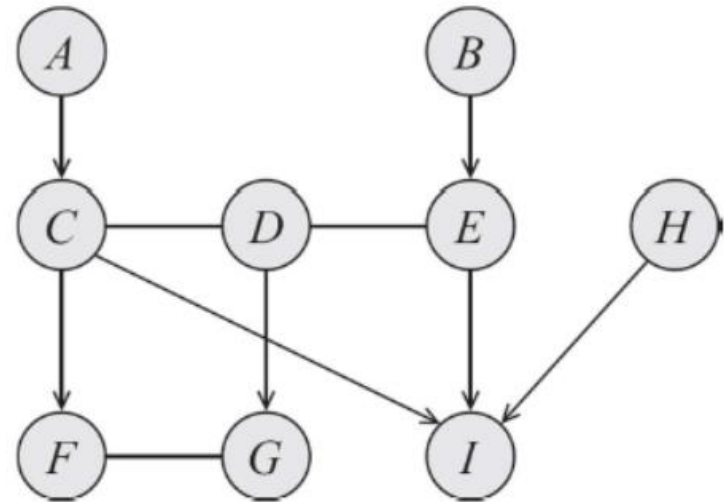
# Probabilistic Graphical Models

- PGMs can handle uncertainty
  - Partial knowledge of state of the world
  - Partial and noisy observations
  - Phenomena not covered by our model
  - Inherent non-determinism of the world



# Probabilistic Graphical Models

Node, Edge, Directed/Undirected edge, Parent-Child, Neighbor, Node degree, Indegree, Subgraph, Complete subgraph (clique), Maximal clique, Path, trail, Cycle, DAG, Loop, Tree, Triangulated graph



# Probabilistic Graphical Models

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- Representation
  - Directed
  - Undirected
- Inference
  - Exact
  - Approximate
- Learning
  - Parameters
  - Structure
- Applications:
  - Medical diagnosis
  - Fault diagnosis
  - Natural language processing
  - Traffic analysis
  - Computer vision
  - Speech recognition
  - Robot localization and mapping

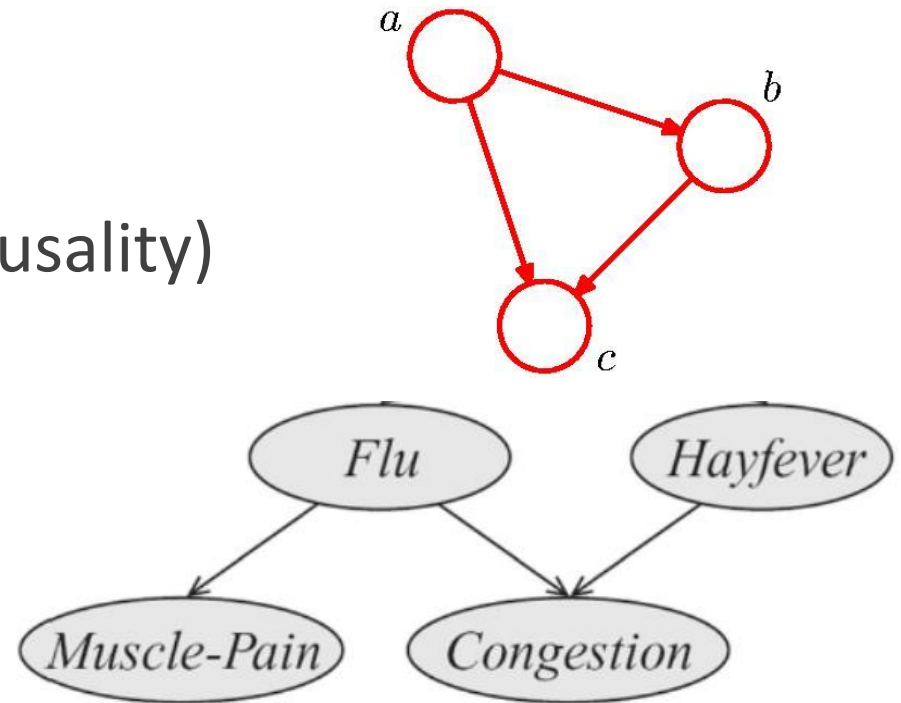
Probabilistic Graphical Models, instructor: Dr. Ahmad Nickabadi

# OUTLINE

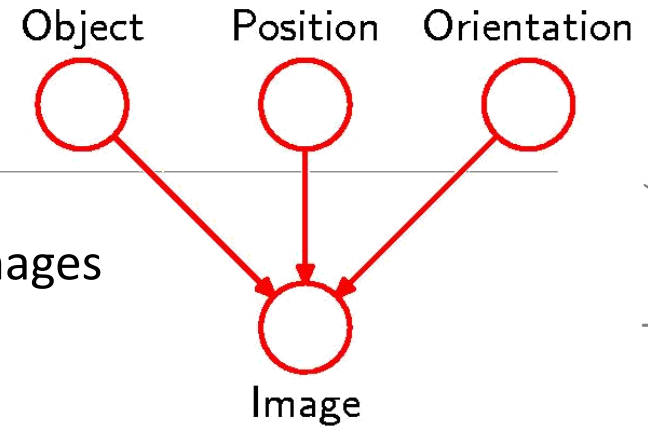
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# Bayesian Networks

- Bayesian Network is a Directed Acyclic Graph, DAG.
- Provides a compact factorized representation of a joint distribution
- Nodes: random variables
- Edges: direct influences (causality)
- Generative Modeling

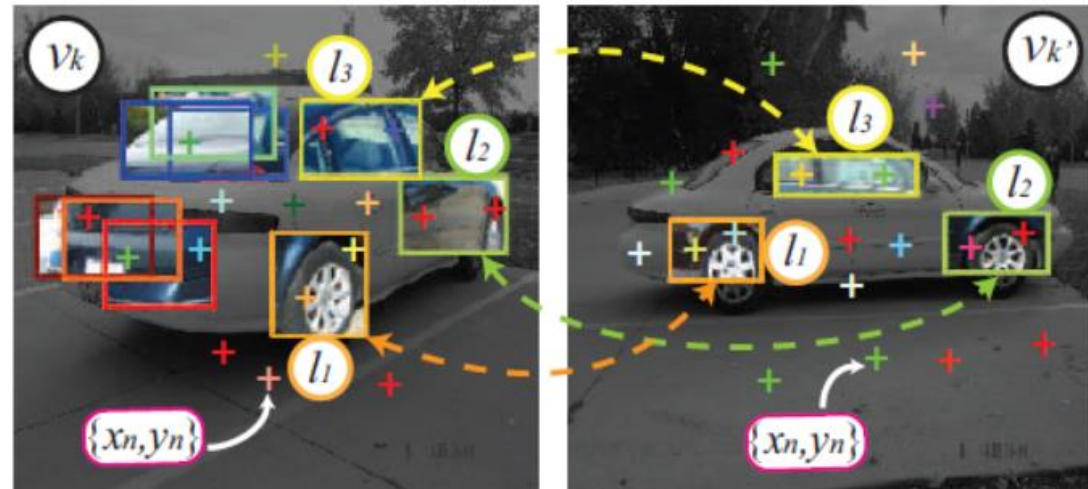
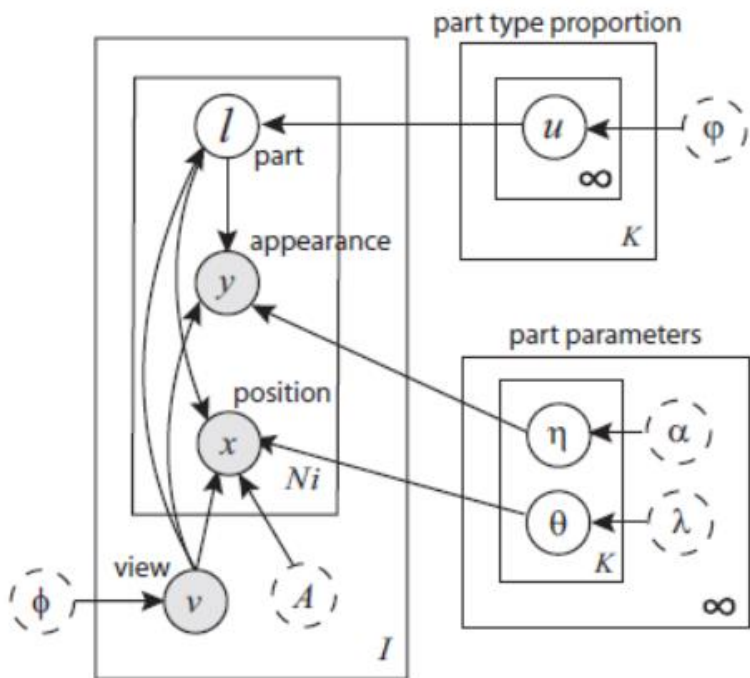


# Bayesian Networks



PRML, C. Bishop

An example: Causal Process for generating images

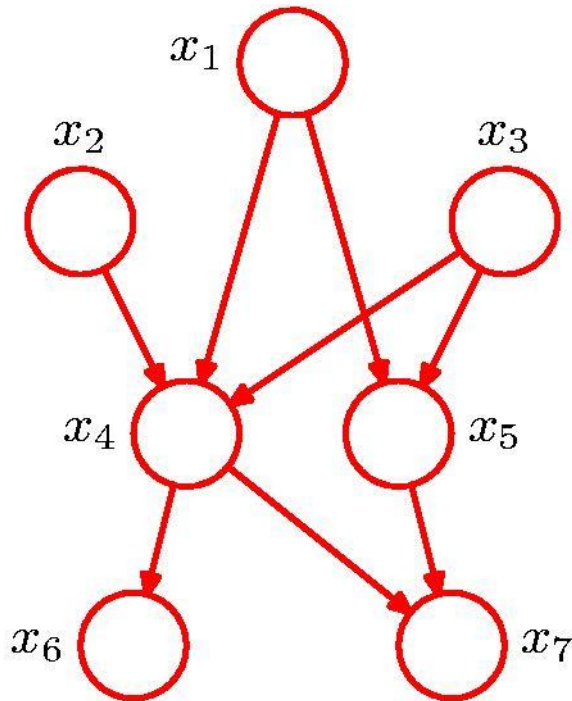


Sun, Min, Hao Su, Silvio Savarese, and Li Fei-Fei, A Multi-View Probabilistic Model for 3D Object Classes, 2009

# BNs, General Factorization Property

PRML, C. Bishop

$$p(x_1, \dots, x_7) = p(x_1)p(x_2)p(x_3)p(x_4|x_1, x_2, x_3) \\ p(x_5|x_1, x_3)p(x_6|x_4)p(x_7|x_4, x_5)$$



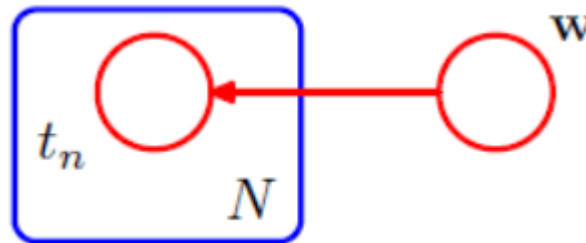
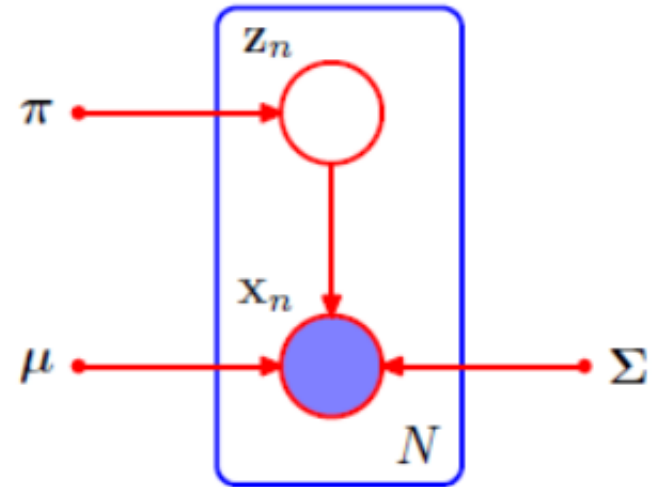
BNs, General Factorization

$$p(\mathbf{x}) = \prod_{k=1}^K p(x_k | \text{pa}_k)$$

Chain Rule:  $p(x_1, \dots, x_K) = p(x_K | x_1, \dots, x_{K-1}) \dots p(x_2 | x_1) p(x_1)$

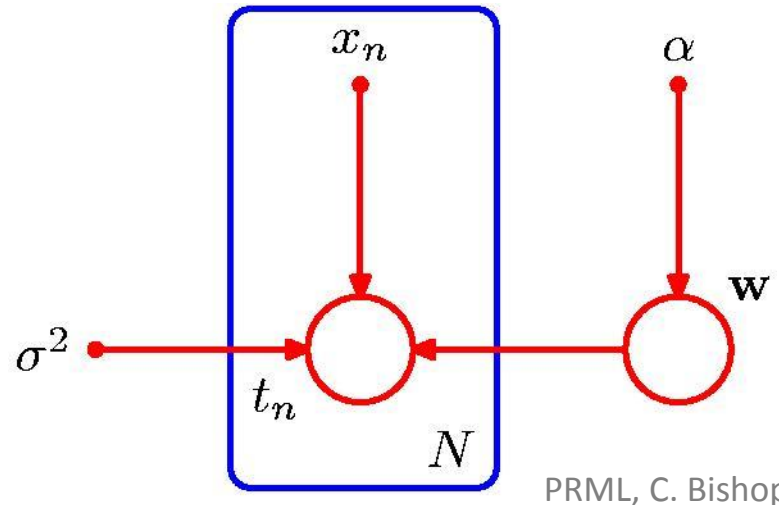
# Some Conventions

- Plate
- Observable Variables
- Parameters



$$p(\mathbf{t}, \mathbf{w}) = p(\mathbf{w}) \prod_{n=1}^N p(t_n | \mathbf{w}).$$

$$p(\mathbf{t}, \mathbf{w} | \mathbf{x}, \alpha, \sigma^2) = p(\mathbf{w} | \alpha) \prod_{n=1}^N p(t_n | \mathbf{w}, x_n, \sigma^2).$$



PRML, C. Bishop

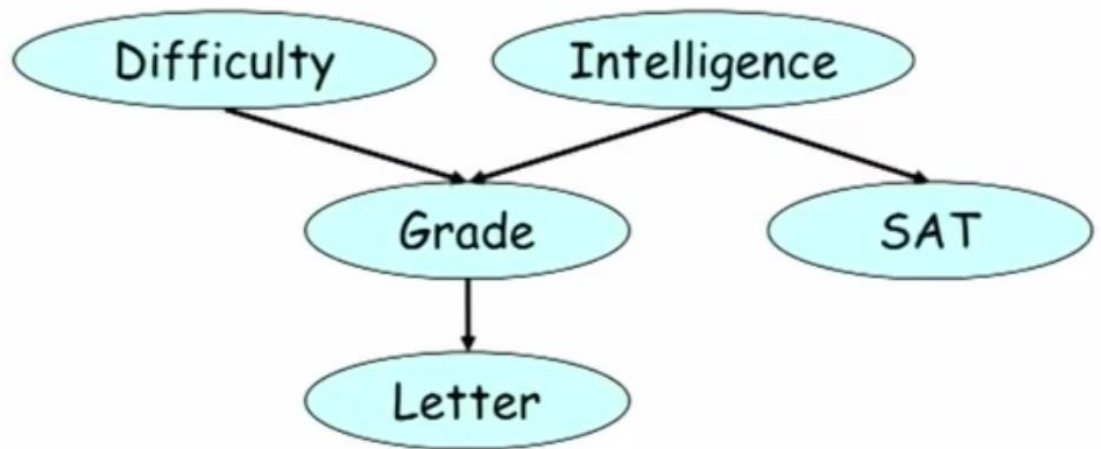
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# Student Example

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- A BN related to a student and an specific course
- **G**rade
- Course **D**ifficulty
- Student **I**ntelligence
- Student **S**AT
- Reference **L**etter

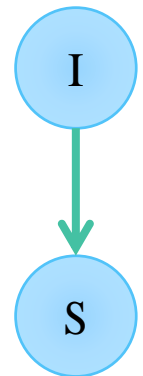


# Conditional Probability Distribution | Table, CPD(T)

$$P(I, S) = P(I)P(S | I)$$

$I$	$S$	$P(I, S)$
$i^0$	$s^0$	0.665
$i^0$	$s^1$	0.035
$i^1$	$s^0$	0.06
$i^1$	$s^1$	0.24.

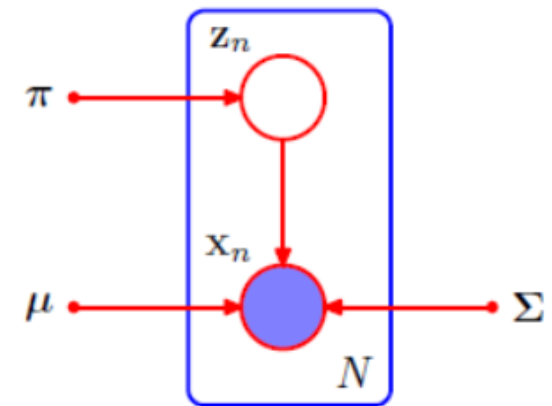
$i^0$	$i^1$
0.7	0.3



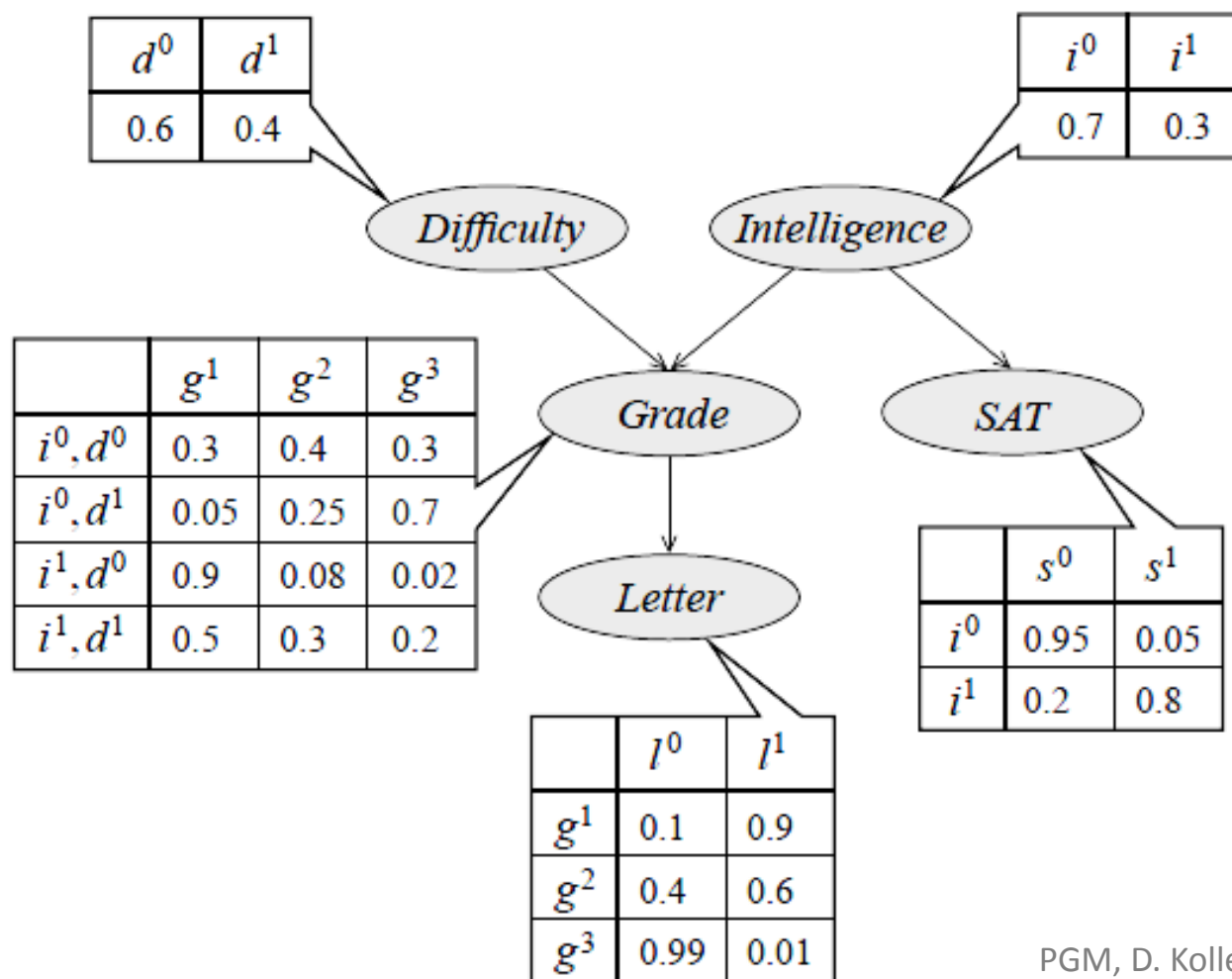
$I$	$s^0$	$s^1$
$i^0$	0.95	0.05
$i^1$	0.2	0.8

$$p(\mathbf{x}_n | z_n = k) = p(\mathbf{x}_n; \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)$$

$$p(\mathbf{x}_n | z_n = k)p(z_n = k) = p(\mathbf{x}_n; \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)\pi_k$$



# Student Example



Let's check all CPTs!

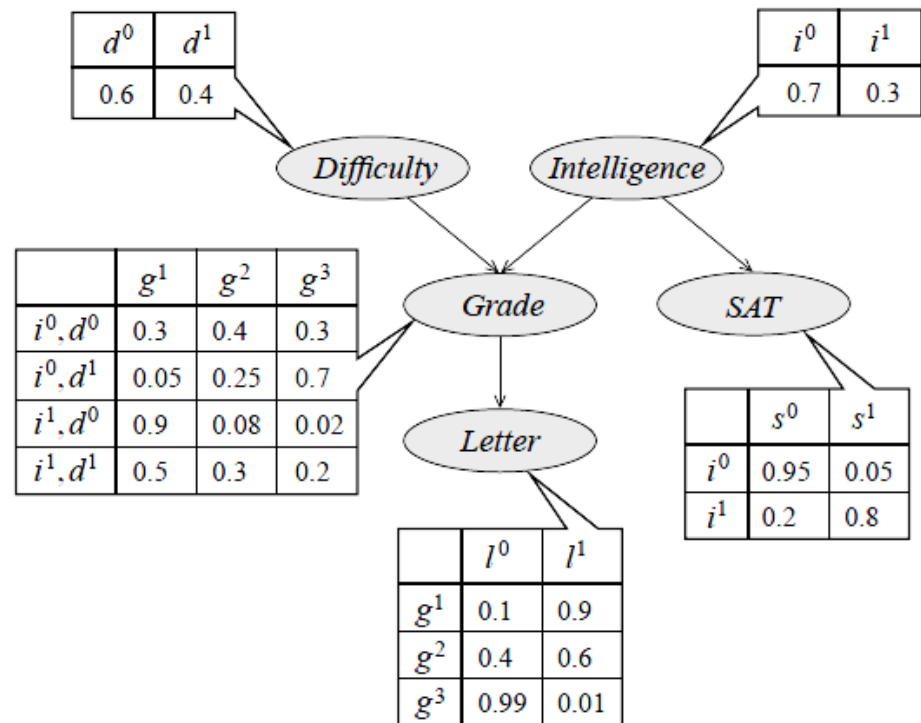
PGM, D. Koller

# Student Example

## Factorization simplifies joint representation

D	I	G	S	L	$P_B$
$d^0$	$i^0$	$g^1$	$s^0$	$l^0$	0.01197
$d^0$	$i^0$	$g^1$	$s^0$	$l^1$	0.10773
$d^0$	$i^0$	$g^1$	$s^1$	$l^0$	0.00063
$d^0$	$i^0$	$g^1$	$s^1$	$l^1$	0.00567
$d^0$	$i^0$	$g^2$	$s^0$	$l^0$	...
$d^0$	$i^0$	$g^2$	$s^0$	$l^1$	...
$d^0$	$i^0$	$g^2$	$s^1$	$l^0$	...
$d^0$	$i^0$	$g^2$	$s^1$	$l^1$	...
$d^0$	$i^0$	$g^3$	$s^0$	$l^0$	...
$d^0$	$i^0$	$g^3$	$s^0$	$l^1$	...
$d^0$	$i^0$	$g^3$	$s^1$	$l^0$	...
$d^0$	$i^0$	$g^3$	$s^1$	$l^1$	...
...	...	...	...	...	...

Lets' check some of this table rows

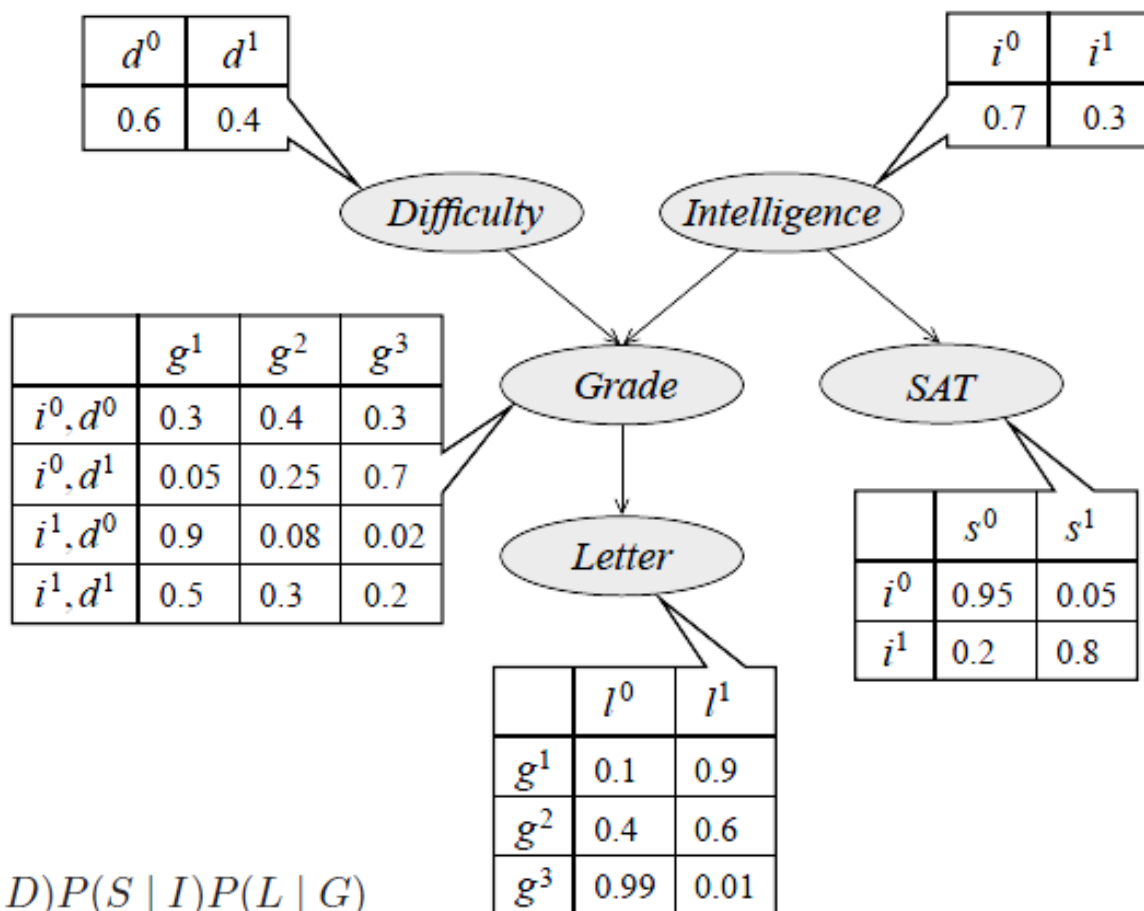


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# Student Example, Inference

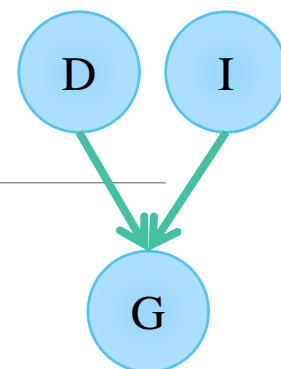
- $P_B(Y = y|E = e)$



$$P(I, D, G, S, L) = P(I)P(D)P(G | I, D)P(S | I)P(L | G)$$

PGM, D. Koller

# Student Example, Inference



- Conditioning on  $g^1$ ,  $P_B(I, D|g^1)$

Reduction

I	D	G	Prob.
$i^0$	$d^0$	$g^1$	0.126
<del><math>i^0</math></del>	<del><math>d^0</math></del>	<del><math>g^2</math></del>	<del>0.168</del>
<del><math>i^0</math></del>	<del><math>d^0</math></del>	<del><math>g^3</math></del>	<del>0.126</del>
$i^0$	$d^1$	$g^1$	0.009
<del><math>i^0</math></del>	<del><math>d^1</math></del>	<del><math>g^2</math></del>	<del>0.045</del>
<del><math>i^0</math></del>	<del><math>d^1</math></del>	<del><math>g^3</math></del>	<del>0.126</del>
$i^1$	$d^0$	$g^1$	0.252
<del><math>i^1</math></del>	<del><math>d^0</math></del>	<del><math>g^2</math></del>	<del>0.0224</del>
<del><math>i^1</math></del>	<del><math>d^0</math></del>	<del><math>g^3</math></del>	<del>0.0056</del>
$i^1$	$d^1$	$g^1$	0.06
<del><math>i^1</math></del>	<del><math>d^1</math></del>	<del><math>g^2</math></del>	<del>0.036</del>
<del><math>i^1</math></del>	<del><math>d^1</math></del>	<del><math>g^3</math></del>	<del>0.024</del>

I	D	G	Prob.
$i^0$	$d^0$	$g^1$	0.126
$i^0$	$d^1$	$g^1$	0.009
$i^1$	$d^0$	$g^1$	0.252
$i^1$	$d^1$	$g^1$	0.06

# Student Example, Inference

- Conditioning on  $g^1$ ,  $P_B(I, D|g^1)$

Re-normalization

I	D	G	Prob.
$i^0$	$d^0$	$g^1$	0.126
$i^0$	$d^1$	$g^1$	0.009
$i^1$	$d^0$	$g^1$	0.252
$i^1$	$d^1$	$g^1$	0.06

$P(I, D, g^1)$

0.447

I	D	Prob.
$i^0$	$d^0$	0.282
$i^0$	$d^1$	0.02
$i^1$	$d^0$	0.564
$i^1$	$d^1$	0.134

$P(I, D | g^1)$

$$P_B(Y = y|E = e) = \frac{P_B(y, e)}{P_B(e) = \sum_y P_B(y, e)}$$

PGM, D. Koller

# Student Example, Inference

Marginalization

I	D	Prob.
$i^0$	$d^0$	0.282
$i^0$	$d^1$	0.02
$i^1$	$d^0$	0.564
$i^1$	$d^1$	0.134

$P(I, D | g^1)$

D	Prob.
$d^0$	0.846
$d^1$	0.154

$P(D | g^1)$

$$P(D | g^1) = \sum_I P(I, D | g^1)$$

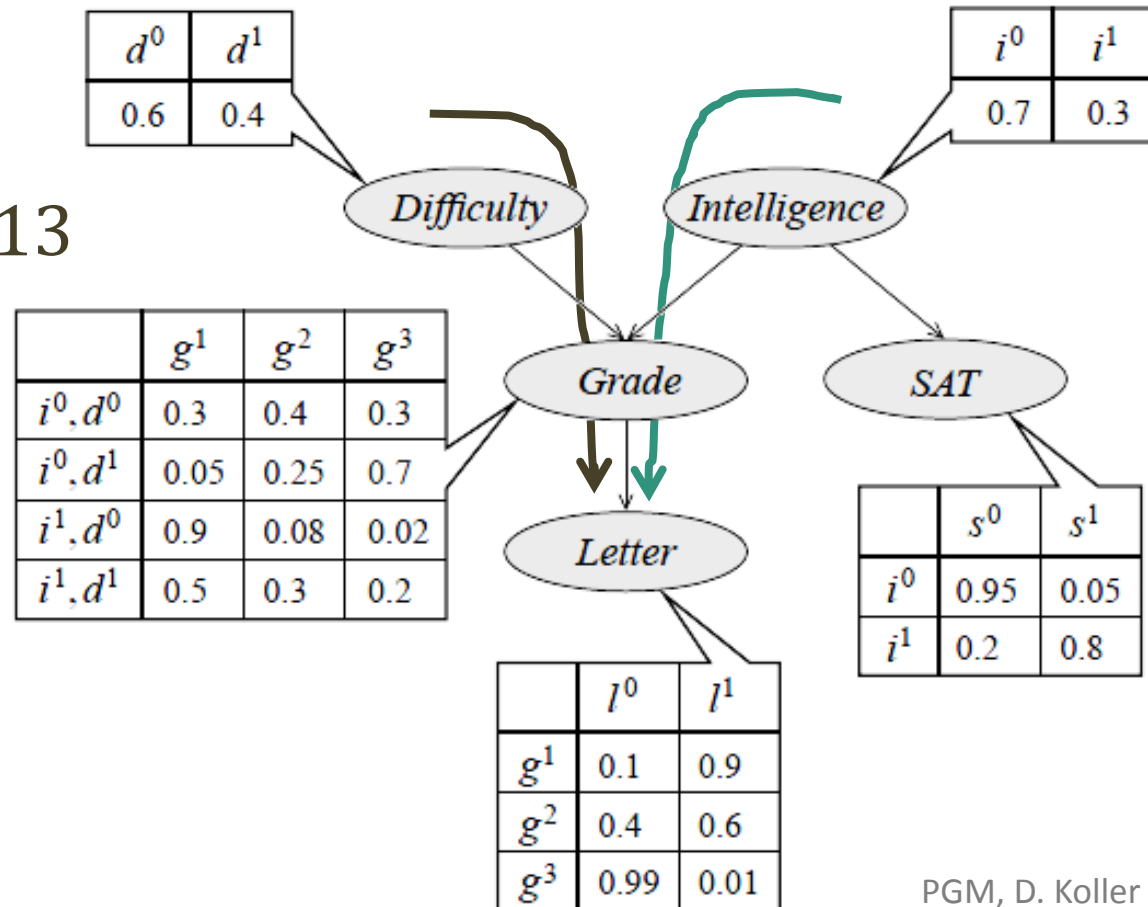
PGM, D. Koller

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# Student Example: Causal reasoning, Prediction

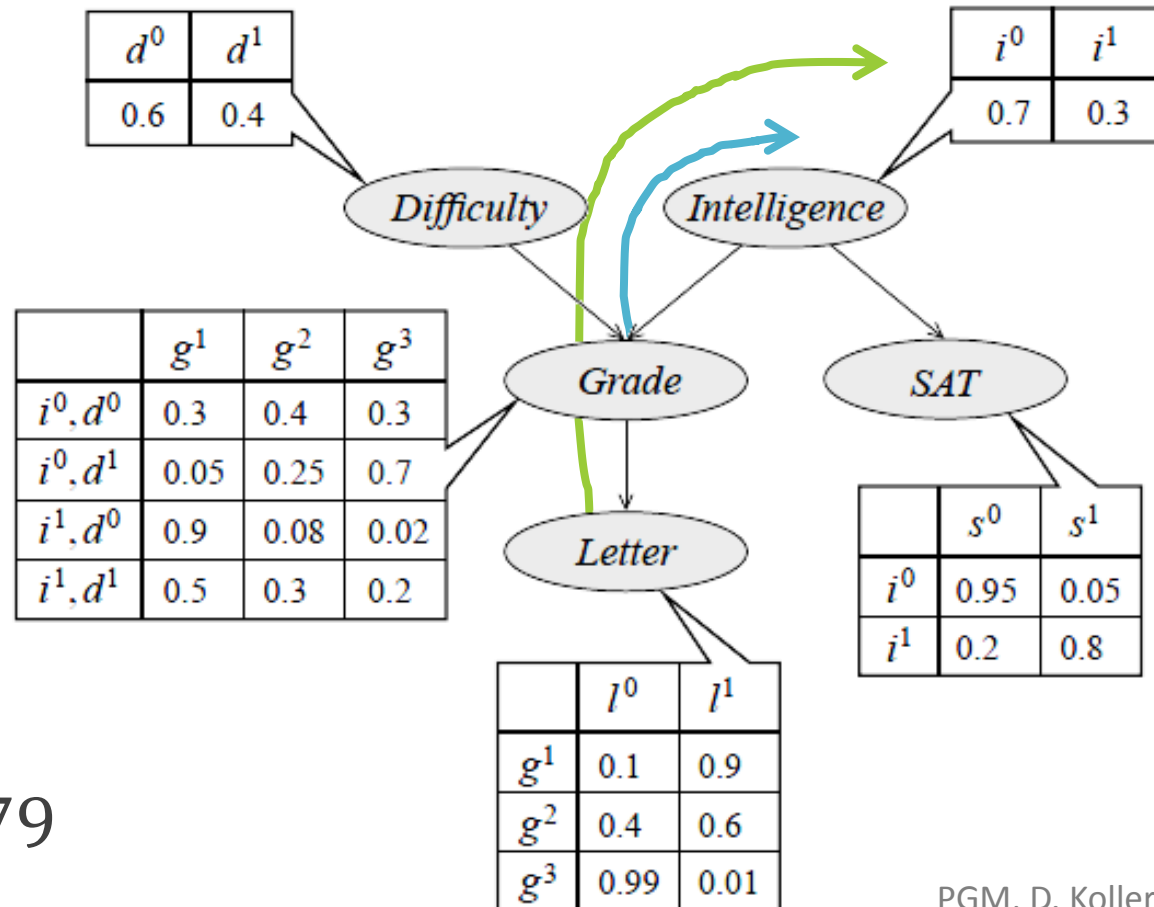
- $P_B(l^1) = 0.502$
- $P_B(l^1|i^0) = 0.389$
- $P_B(l^1|i^0, d^0) = 0.513$



PGM, D. Koller

# Student Example: Evidential reasoning, Explanation

- $P_B(i^1) = 0.3$
- $P_B(i^1|g^3) = 0.079$
- $P_B(i^1|l^0) = 0.14$
- $P_B(d^1) = 0.4$
- $P_B(d^1|g^3) = 0.629$
- $P_B(i^1|g^3, l^0) = 0.079$

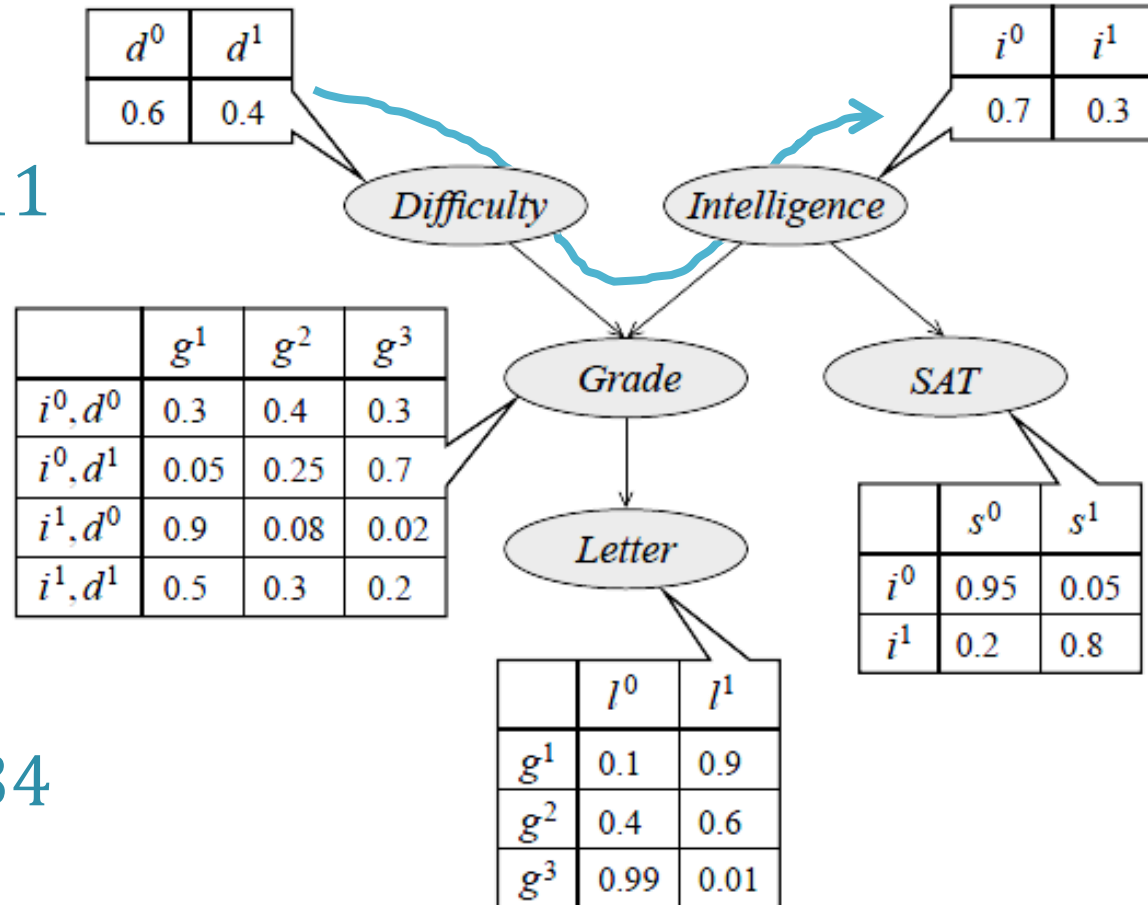


PGM, D. Koller

# Student Example: Inter-causal reasoning

PGM, D. Koller

- $P_B(i^1 | g^3) = 0.079$
- $P_B(i^1 | g^3, d^1) = 0.11$



- $P_B(i^1 | g^2) = 0.175$
- $P_B(i^1 | g^2, d^1) = 0.34$

We have explained away the poor grade via the difficulty of class

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# Conditional Independence

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- $a$  is independent of  $b$  given  $c$

$$p(a|b, c) = p(a|c)$$

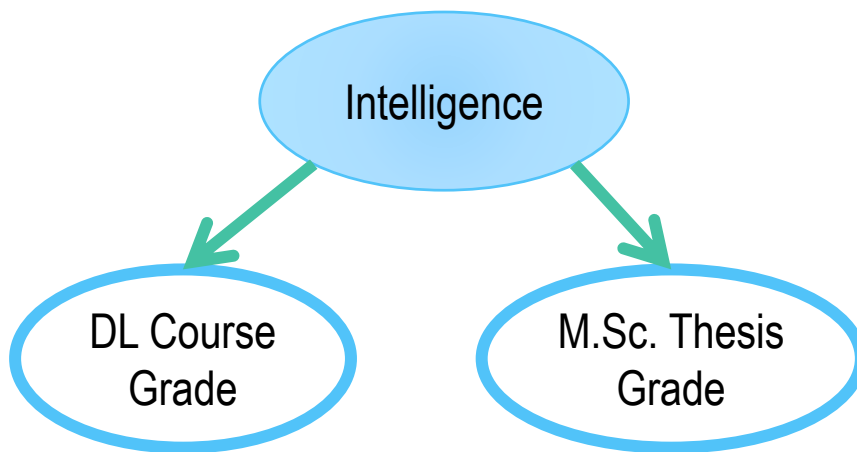
- Equivalently 
$$\begin{aligned} p(a, b|c) &= p(a|b, c)p(b|c) \\ &= p(a|c)p(b|c) \end{aligned}$$

- Notation 
$$a \perp\!\!\!\perp b \mid c$$

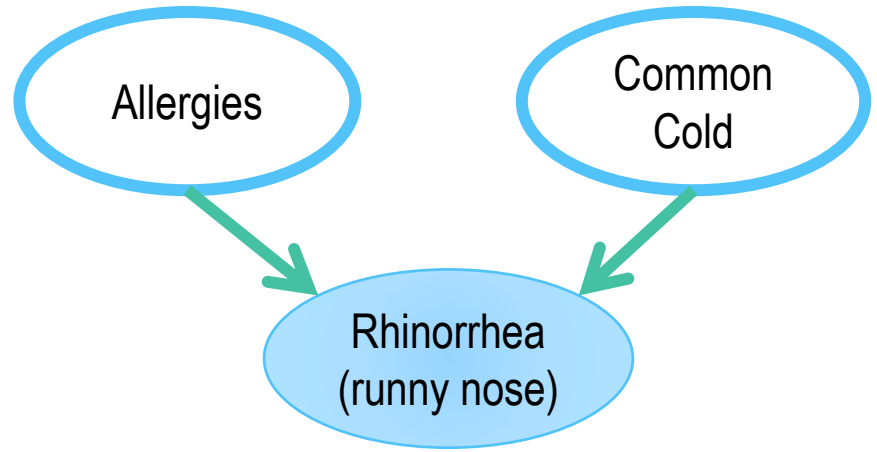
# Causal Trail, Evidential Trail Common Cause, Common Effect



Causal Trail & Evidential Trail are active if and only if “Flooding” is not observed



Common cause trail is active if and only if “Intelligence” is not observed

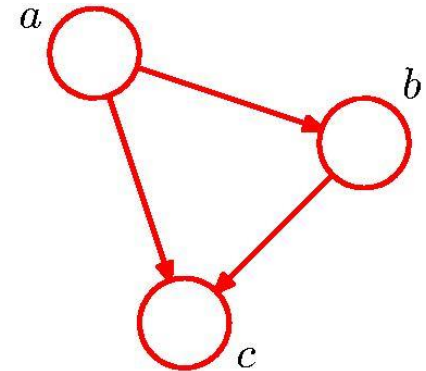


Common Effect trail is active if and only if either “Rhinorrhea” or one of its parents is observed

# Bayesian Networks

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- BN is a DAG.
- Generative Modeling
- General Factorization Property
- BN is a legal distribution  $P \geq 0$ 
  - $P$  is product of CPDs
- BN is a legal distribution  $\sum P = 1$ 
  - Each CPD is legal in this sense
- BN captures independent assumptions about variables
  - BN simplifies the joint using these assumptions

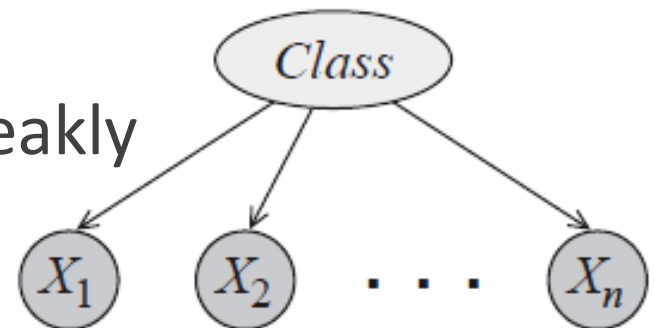


# Bayesian Networks:

## An example: Naïve Bayes Model

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- A simple model for classification
- Class variable is a discrete variable
- $X_i$ s are feature variables
- Reasoning pattern: evidential reasoning
- $P(C, X_1, \dots, X_n) = P(C) \prod_{i=1}^n P(X_i | C)$
- $X_i \perp X_j | C, \quad \forall i \neq j$
- Effective in domains with weakly relevant features



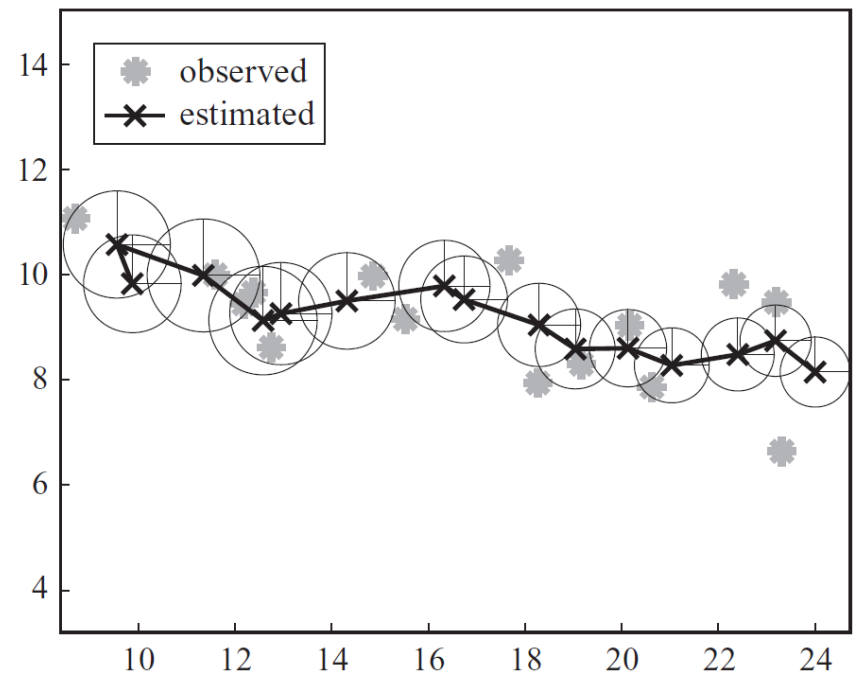
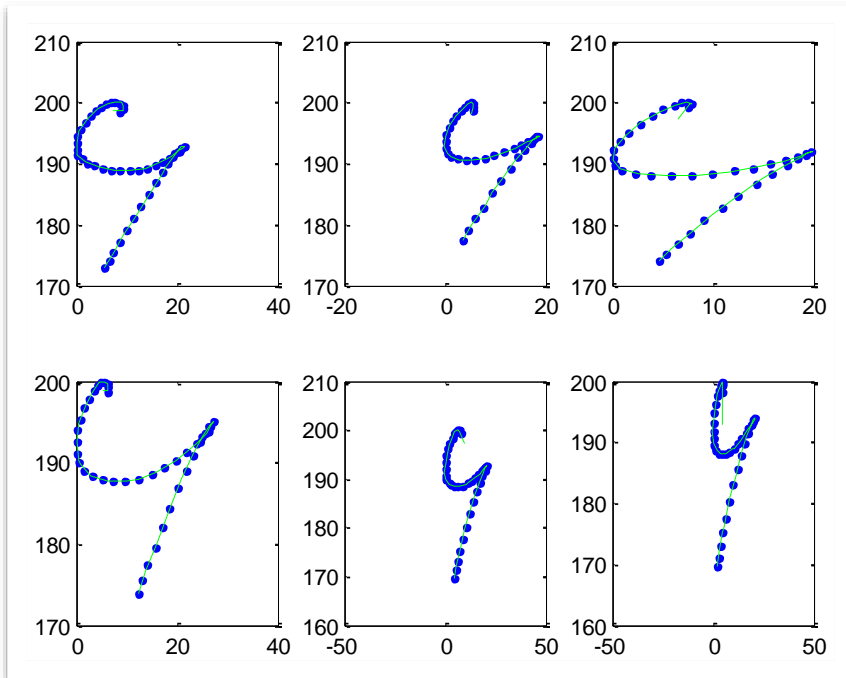
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  - Time-series, Stochastic Processes
  - 2-TBN, DBN
  - State-space models, HMMs, KFMs
  - Inference Patterns
- Markov Random Fields

# Distribution over trajectories

- Time or space stochastic process

K. P. Murphy



# Simplifying Assumptions

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- Select a time granularity,  $\Delta$
- $X_t$  variable at time  $t$
- $X_{1:t}$  variables from time 1 to  $t$
- Objective: Model  $X_{1:T}$



# Simplifying Assumptions

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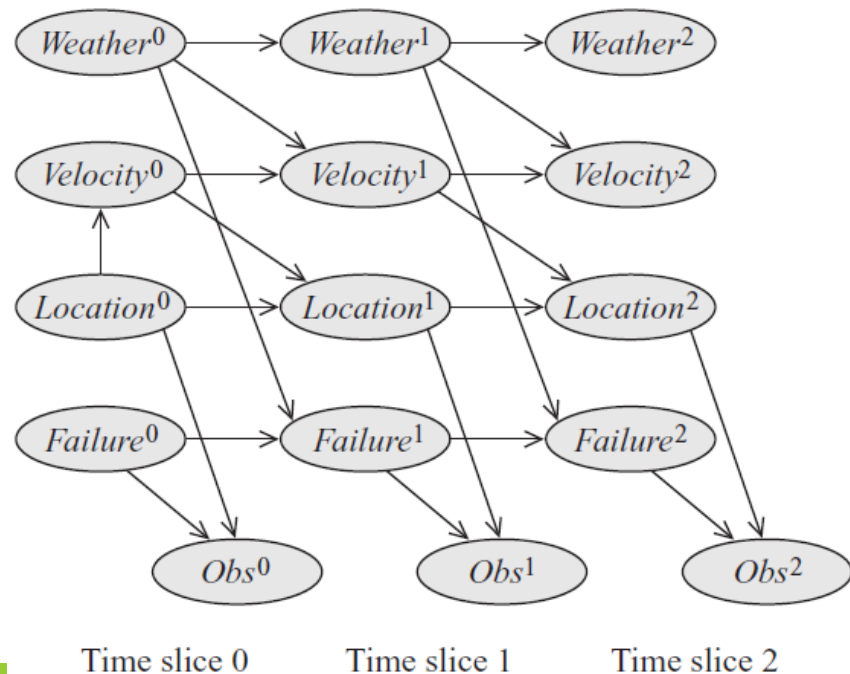
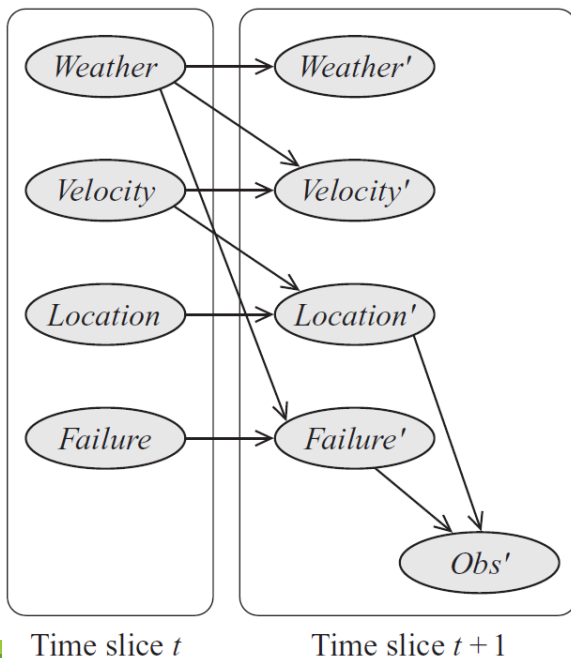
- Objective: Model  $X_{1:T}$
- Chain rule:
  - $P(X_{1:T}) = P(X_1) \prod_{t=2}^T P(X_t | X_{1:t-1})$
- Markov Assumption:
  - $X_{t+1} \perp X_{1:t-1} \mid X_t$
  - $P(X_{1:T}) = P(X_1) \prod_{t=2}^T P(X_t | X_{t-1})$
- Time Invariance:
  - $P(X_t | X_{t-1}) = P(X' | X)$

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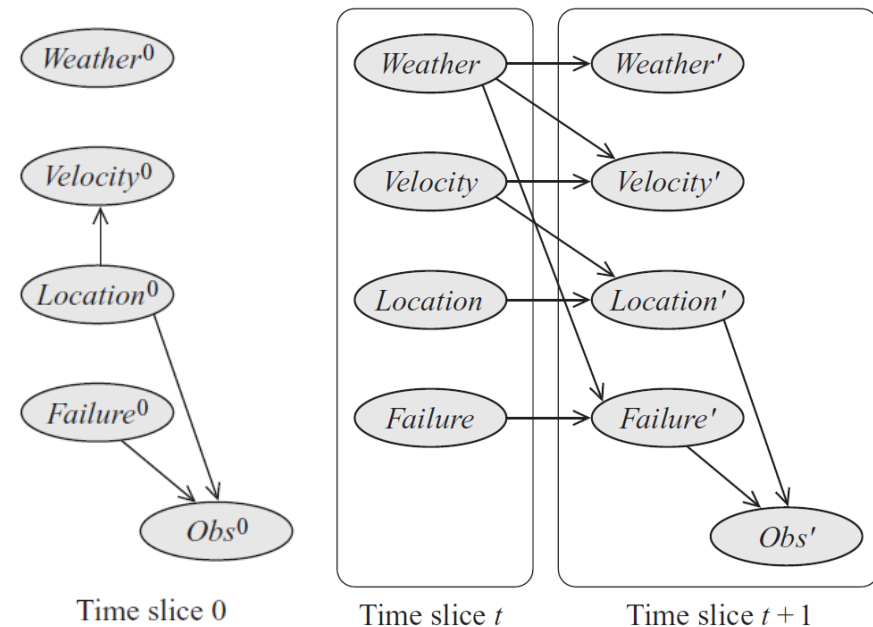
# 2 Time-Slice Bayesian Network

- $\mathcal{B}_{\rightarrow}$  is a **2-TBN** for the **process**
  - It defines  $P(X_t|X_{t-1})$
  - Using a DAG as  $P(X_t|X_{t-1}) = \prod_{i=1}^N P(X_t^i|Pa(X_t^i))$  PGM, D. Koller



# Dynamic Bayesian Network

- A DBN is a pair  $\langle \mathcal{B}_1, \mathcal{B}_{\rightarrow} \rangle$
- $\mathcal{B}_1$  is a Bayesian network over  $X_1$ 
  - defines prior  $P(X_1)$  or **initial distribution** over states
- $\mathcal{B}_{\rightarrow}$  is a **2-TBN** for the **process**



PGM, D. Koller

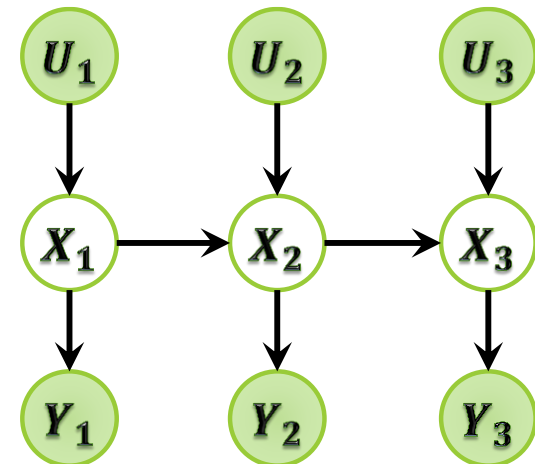
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# State-space models

K. P. Murphy

- we assume that there is some underlying **hidden state** of the world
  - in the controlled case, the **hidden state** is a function of our inputs
  - the **hidden state** evolves in time
  - the **hidden state** generates observations
- In other word: A state-space model is a model of how  $X_t$  generates or “causes”  $Y_t$  and  $X_{t+1}$
- Mainly: the goal of inference is to invert this mapping
  - i.e.: to infer  $X_{1:t}$  given  $Y_{1:t}$



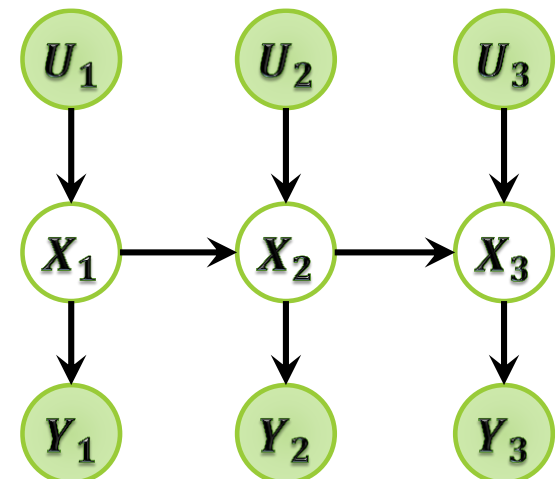
# State-space models

K. P. Murphy

- Any state-space model must define
  - a prior over states,  $P(X_1)$
  - state-transition function,  $P(X_t|X_{t-1})$
  - observation function,  $P(Y_t|X_t)$
- In the controlled case, these become
  - $P(X_t|X_{t-1}, U_t)$
  - $P(Y_t|X_t, U_t)$  or  $P(Y_t|X_t)$

system model

Observation  
model



# State-space models

## HMMs, KFMs

K. P. Murphy

- the most common ways of representing state-space models are
  - Hidden Markov Models (HMMs)
    - HMMs assume  $X_t$  is a discrete random variable,  $X_t \in \{1, \dots, K\}$
    - There are no other restrictions on the transition or observation function
  - Kalman Filter Models (KFMs)
    - KFMs assume  $X_t$  is a vector of continuous random variables
$$X_t \in \mathbb{R}^N$$
    - $X_{1:T}$  and  $Y_{1:T}$  are jointly Gaussian

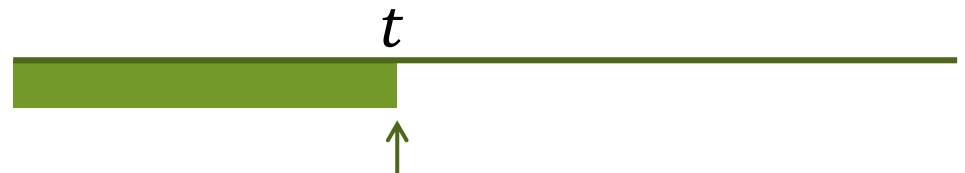
# OUTLINE

- Probabilistic Graphical Models
- Bayesian Networks
- Dynamic Bayesian Networks
  - Time-series, Stochastic Processes
  - 2-TBN, DBN
  - State-space models, HMMs, KFMs
  - Inference Patterns
- Markov Random Fields

# Inference Patterns: Filtering

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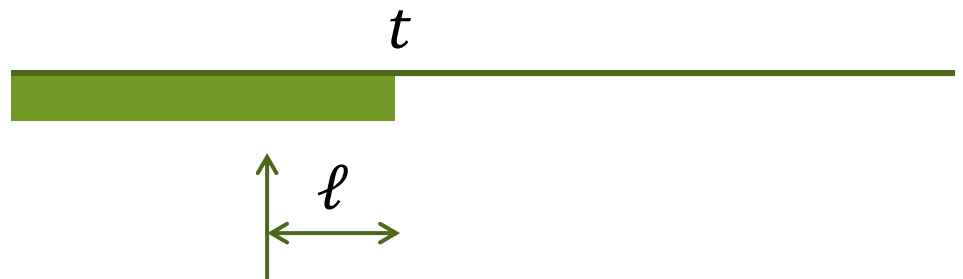
- Filtering is common inference problem in **online analysis**
- recursively estimate the **belief state**  $P(X_t|y_{1:t})$  using Bayes' rule
- $\hat{X}_{t|t-1} = P(X_t|y_{1:t-1})$ 
  - $\hat{X}_{t|t-1}$  is called prior belief state at time  $t$
- $\hat{X}_{t|t} = P(X_t|y_{1:t-1}, y_t) = P(X_t|y_{1:t})$
- This task is traditionally called “filtering”
  - because we are filtering out the noise from the observations



# Inference Patterns: Smoothing

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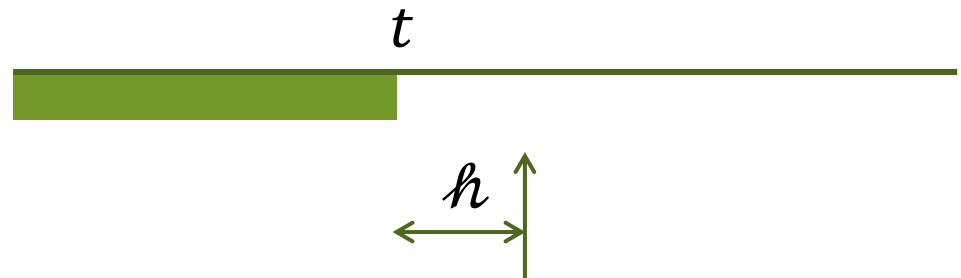
- sometimes we want to estimate the state of the past, given all the evidence up to the current time
- $P(X_{t-\ell}|y_{1:t})$ ,  $\ell > 0$ ,  $\ell$  is called lag
  - This is traditionally called “**fixed-lag smoothing**”
- (fixed interval) Smoothing:
  - in the offline case, we can compute:
  - $P(X_t|y_{1:T})$ ;  $\forall 1 \leq t \leq T$



# Inference Patterns: Prediction

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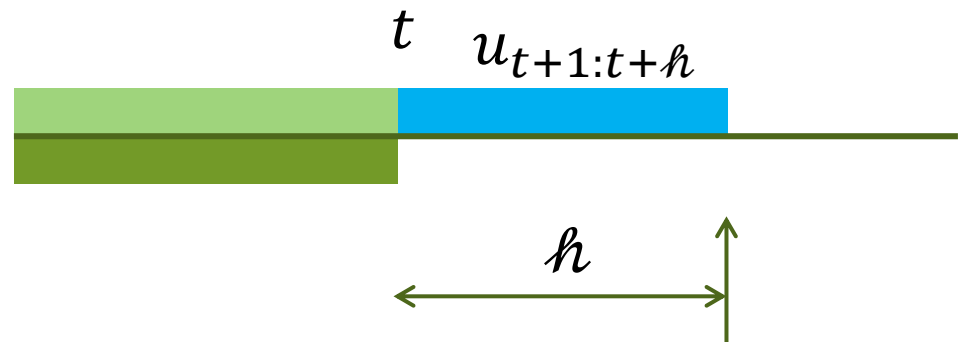
- we might want to predict the future
- $P(Y_{t+h} = y | y_{1:t}), h > 0$ 
  - $h$  is how far we want to look-ahead
- once we have predicted the future hidden state
  - we can easily convert this into a prediction about the future observations
  - by marginalizing out  $X_{t+h}$



# Inference Patterns: Control

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- We might want to achieve to some desired output in the future
- $Y_{t+h}$  is the desired output value
- Find the best control parameters over  $u_t$



# Inference Patterns: Decoding

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- The goal is to compute the **most likely sequence of hidden states given the data**
  - computing the “most probable explanation”
- $x_{1:T}^* = \arg \max_{x_{1:T}} P(x_{1:T} | y_{1:T})$



# Inference Patterns: Classification

---

- likelihood of a model,  $M$ , is  $P(y_{1:t}|M)$ :
- we can classify a sequence as follows:
- $C^*(y_{1:T}) = \underset{C}{\operatorname{argmax}} P(y_{1:T}|M_C)P(M_C)$ 
  - $P(y_{1:T}|M_C)$  is the likelihood according to the model for class  $C$
  - $P(M_C)$  is the prior for class  $C$
- This method has the advantage of being able to handle sequences of variable-length

# OUTLINE

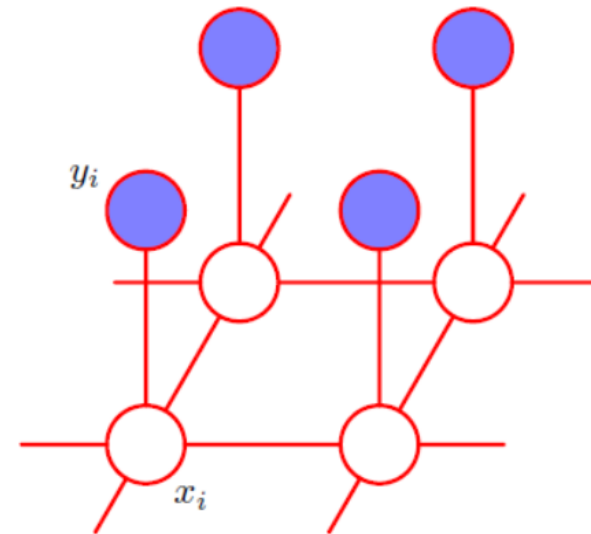
- Probabilistic Graphical Models
- Bayesian Networks
- Dynamic Bayesian Networks
- Markov Random Fields
  - Factorization property, cliques
  - The misconception example
  - Energy functions, Log-linear models
  - Image de-noising example
  - RBMs

# Markov Networks or Markov Random Fields

- undirected graphs
- The joint distribution of an MRF is defined by:

$$P(\mathcal{X}) = \frac{1}{Z} \prod_{c \in \mathcal{C}} \phi_c(\mathcal{X}_c)$$

- $\mathcal{C}$  is the set of maximal cliques
- $\phi_c(\mathcal{X}_c)$  are potential functions over cliques ( $c \in \mathcal{C}$ )
- $\mathcal{X}_c$  is the set of clique variables
- $Z$  is the normalization factor:  $Z = \sum_{\mathcal{X}} \prod_{c \in \mathcal{C}} \phi_c(\mathcal{X}_c)$

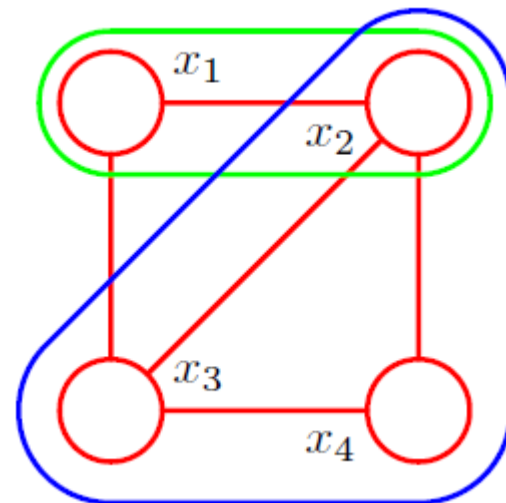


C. Bishop

K. P. Murphy

# Cliques and Maximal Cliques

- **Clique** is a subset of a graph in which all nodes are connected together
- In the following example:
  - Cliques are:  $\{x_1, x_2\}$ ,  $\{x_2, x_4\}$ ,  $\{x_3, x_4\}$ ,  $\{x_1, x_3\}$  ,  $\{x_2, x_3\}$  ,  $\{x_1, x_2, x_3\}$  ,  $\{x_2, x_3, x_4\}$
- In **maximal cliques** we can not add any new node to the clique without it ceasing to be a clique
  - Maximal cliques are:  $\{x_1, x_2, x_3\}$  ,  $\{x_2, x_3, x_4\}$



C. Bishop

# OUTLINE

- Probabilistic Graphical Models
- Bayesian Networks
- Dynamic Bayesian Networks
- Markov Random Fields
  - Factorization property, cliques
  - **The misconception example**
  - Energy functions, Log-linear models
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  - RBMs

# The misconception example

MMK	MFD	$\psi$
0	0	100
0	1	1
1	0	1
1	1	100

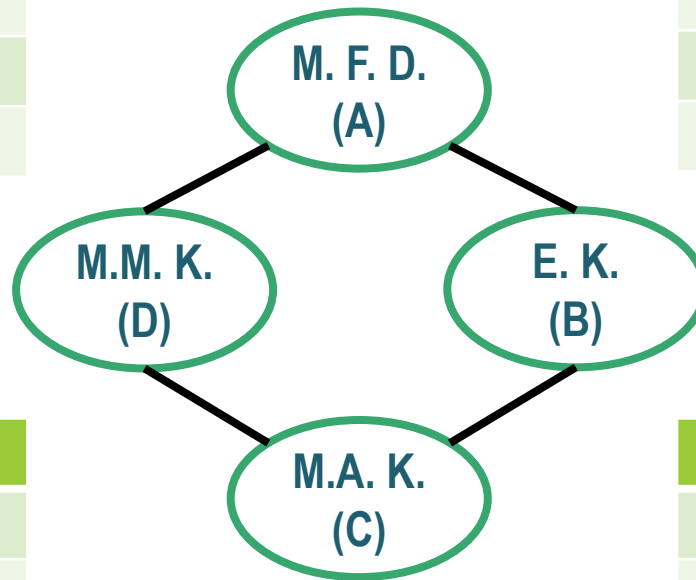
neither of two have  
the misconception

MFD	EK	$\psi$
0	0	30
0	1	5
1	0	1
1	1	10

Like to agree

Like to disagree

Affinity between  
values



MAK	MMK	$\psi$
0	0	1
0	1	100
1	0	100
1	1	1

EK	MAK	$\psi$
0	0	100
0	1	1
1	0	1
1	1	100

# The joint distribution

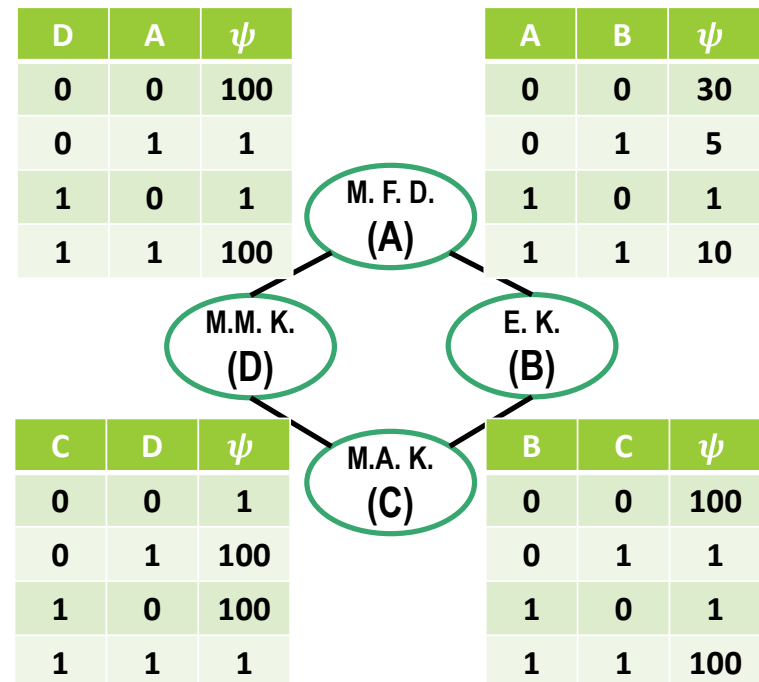
Assignment				Unnormalized	Normalized
$a^0$	$b^0$	$c^0$	$d^0$	300,000	0.04
$a^0$	$b^0$	$c^0$	$d^1$	300,000	0.04
$a^0$	$b^0$	$c^1$	$d^0$	300,000	0.04
$a^0$	$b^0$	$c^1$	$d^1$	30	$4.1 \cdot 10^{-6}$
$a^0$	$b^1$	$c^0$	$d^0$	500	$6.9 \cdot 10^{-5}$
$a^0$	$b^1$	$c^0$	$d^1$	500	$6.9 \cdot 10^{-5}$
$a^0$	$b^1$	$c^1$	$d^0$	5,000,000	0.69
$a^0$	$b^1$	$c^1$	$d^1$	500	$6.9 \cdot 10^{-5}$
$a^1$	$b^0$	$c^0$	$d^0$	100	$1.4 \cdot 10^{-5}$
$a^1$	$b^0$	$c^0$	$d^1$	1,000,000	0.14
$a^1$	$b^0$	$c^1$	$d^0$	100	$1.4 \cdot 10^{-5}$
$a^1$	$b^0$	$c^1$	$d^1$	100	$1.4 \cdot 10^{-5}$
$a^1$	$b^1$	$c^0$	$d^0$	10	$1.4 \cdot 10^{-6}$
$a^1$	$b^1$	$c^0$	$d^1$	100,000	0.014
$a^1$	$b^1$	$c^1$	$d^0$	100,000	0.014
$a^1$	$b^1$	$c^1$	$d^1$	100,000	0.014

$$Z = \sum_{\mathcal{X}} \tilde{P}(\mathcal{X})$$

D. Koller

$$\tilde{P}(\mathcal{X}) = \prod_{c \in \mathcal{C}} \phi_c(x_c)$$

$$P(\mathcal{X}) = \frac{1}{Z} \prod_{c \in \mathcal{C}} \phi_c(x_c)$$

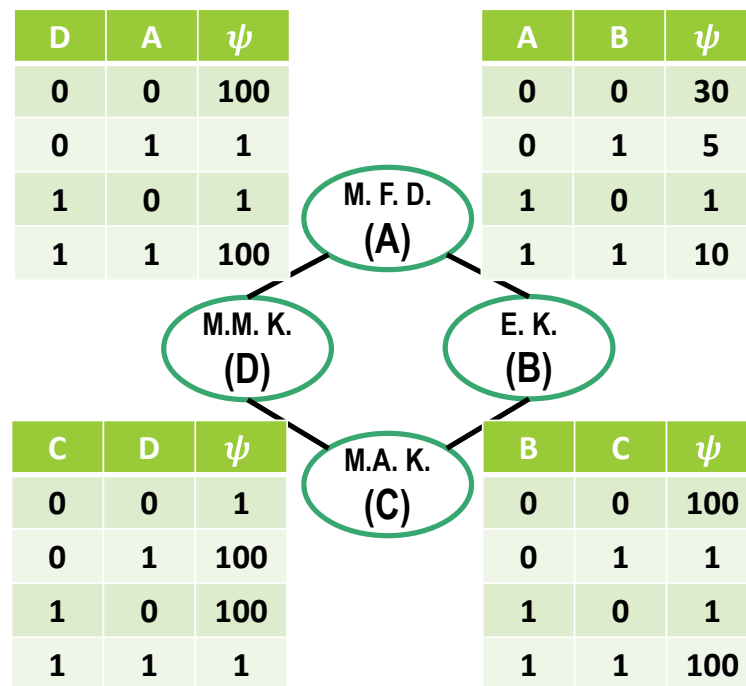


# So, what do factors means?

- In your opinion, the factor  $\phi_1(A, B)$  is proportional to:  
 $\propto$

$$P(\mathcal{X}) = \frac{1}{Z} \prod_{c \in \mathcal{C}} \phi_c(\mathcal{X}_c)$$

- The marginal probability  $P(A, B)$
- The conditional probability  $P(A|B)$
- The conditional probability  $P(A, B|C, D)$



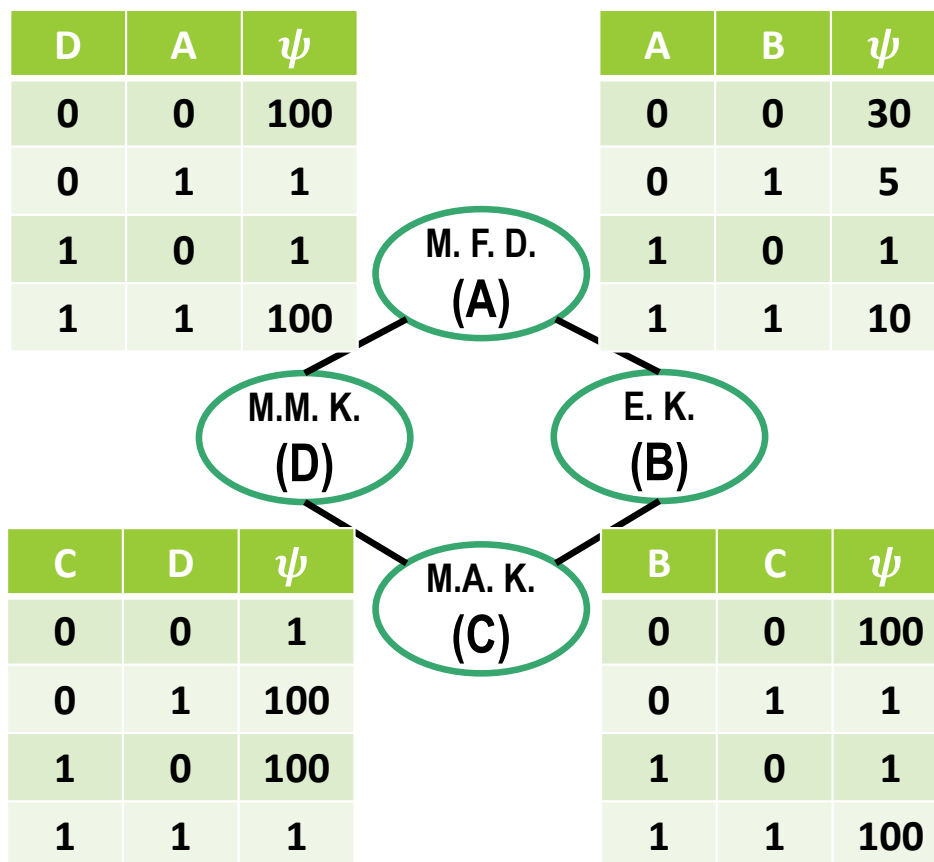
# So, what do factors means?

D. Koller

- $P_{\Phi}(A, B), \Phi = \{\phi_1, \phi_2, \phi_3, \phi_4\}$

A	B	Prob.
$a^0$	$b^0$	0.13
$a^0$	$b^1$	0.69
$a^1$	$b^0$	0.14
$a^1$	$b^1$	0.04

In the MRFs, there is not a natural mapping between the probability distribution and the factors that are used to compose it.

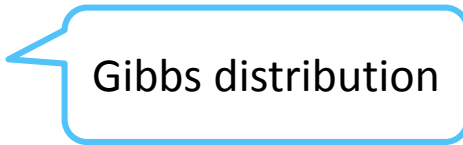


# OUTLINE

- Probabilistic Graphical Models
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# Equivalent representation using energy functions

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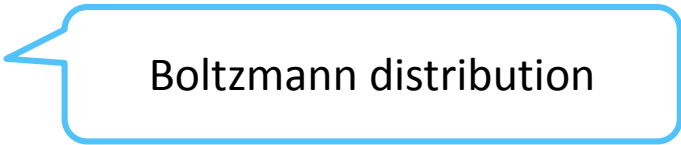
$$P(\mathcal{X}) = \frac{1}{Z} \prod_{c \in \mathcal{C}} \phi_c(\mathcal{X}_c)$$


Gibbs distribution

- Energy function:

$$E(\mathcal{X}_c) = -\log(\phi_c(\mathcal{X}_c))$$

- Equivalent representation:

$$P(\mathcal{X}) \propto \exp \left[ - \sum_{c \in \mathcal{C}} E(\mathcal{X}_c) \right]$$


Boltzmann distribution

$$\prod_{c \in \mathcal{C}} \exp[-E(\mathcal{X}_c)]$$

# Log linear models

---

- A log linear model is defined by:
  - a set of features  $\mathcal{F}\{f_1(\mathcal{X}_1), \dots, f_k(\mathcal{X}_k)\}$
  - a set of weights  $w_1, \dots, w_k$

again  $\mathcal{X}_i$ s are  
maximal cliques

- such that:

$$P(\mathcal{X}) \propto \exp \left[ - \sum_{i=1}^k w_i f_i(\mathcal{X}_i) \right]$$

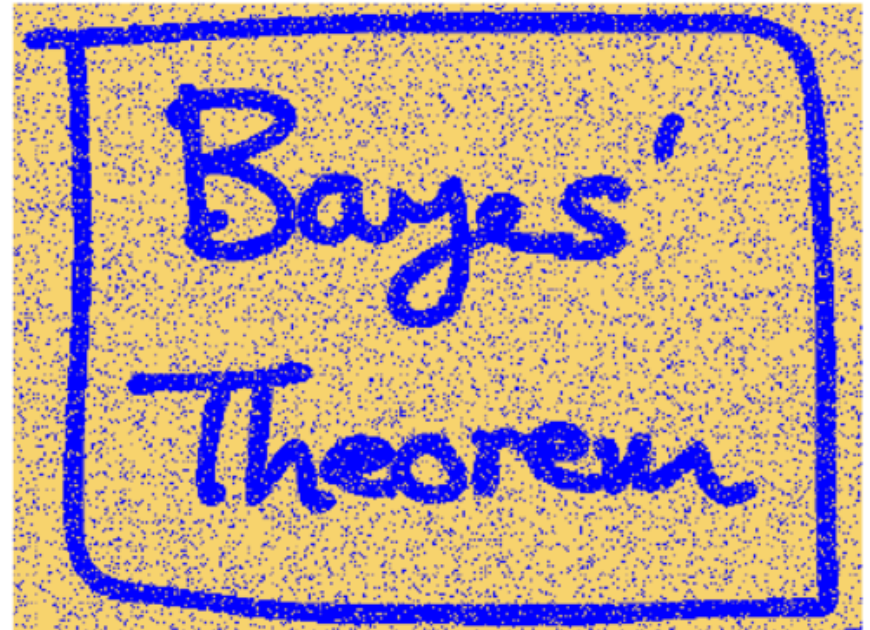
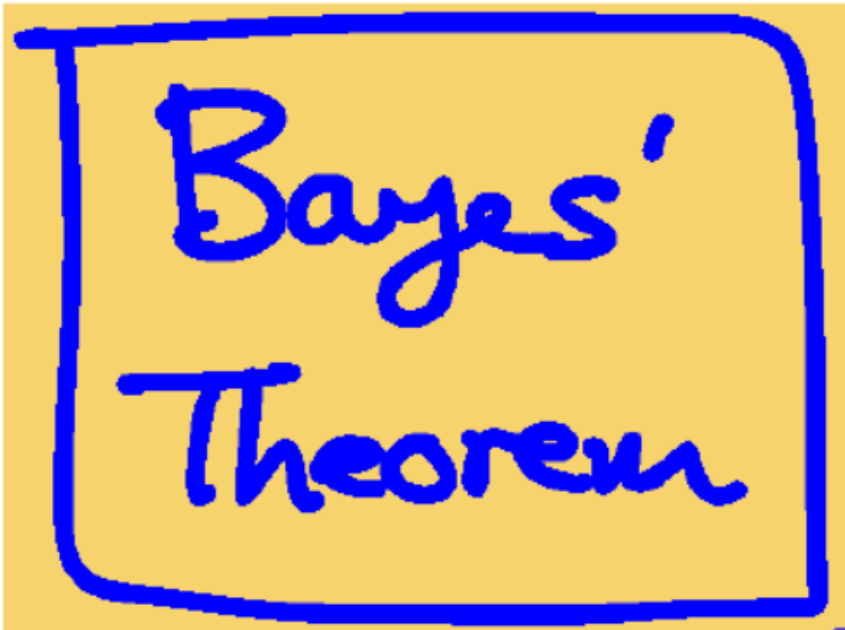
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# Image de-noising example

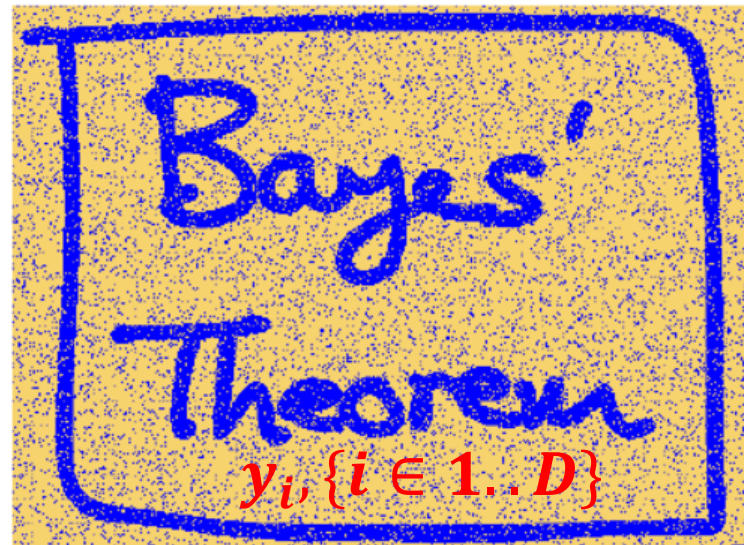
C. Bishop

- Flipping pixel color prob. is 10%
- We have an array of noisy image pixels ( $y_i$ s)
- We want to infer original image ( $x_i$ s)



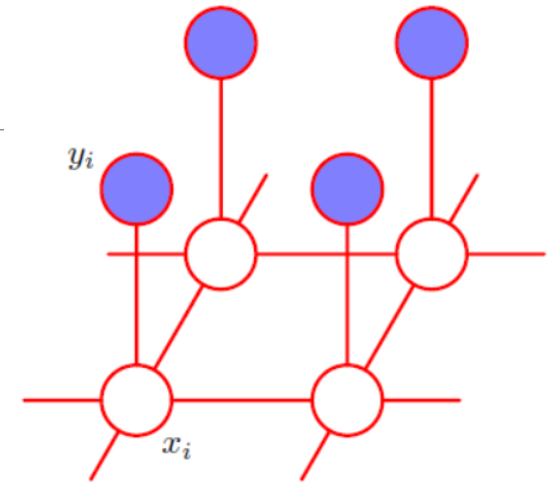
# Image de-noising example, embedding our prior knowledge

- $y_i$  and  $x_i$ s are strongly correlated
  - (sine noise level is small)
- that neighboring pixels  $x_i$  and  $x_j$ s in an image are strongly correlated
- Construct an MRF using this prior knowledge

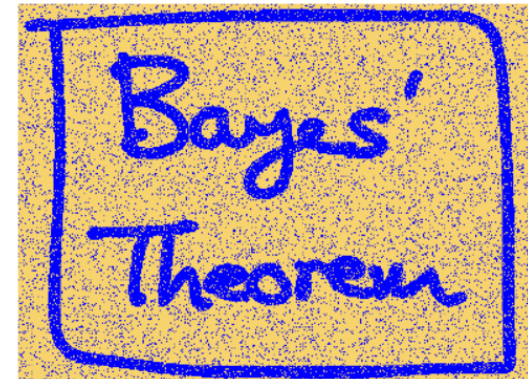
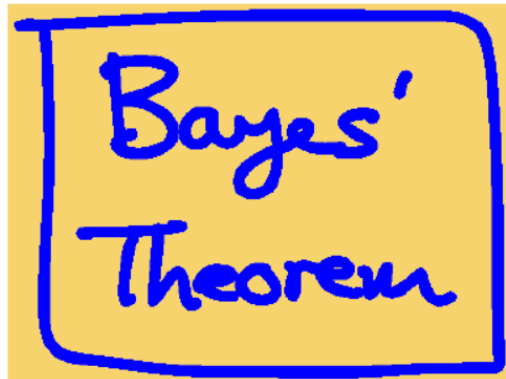


# Image de-noising example, model as a pairwise MRF

- The graph has two types of cliques:
  - each of which contains two variables (a pairwise MRF)
  - $\{x_i, y_i\}$  and  $\{x_i, x_j\}$
  - $x_i \in \{-1, 1\}, y_i \in \{-1, 1\}$

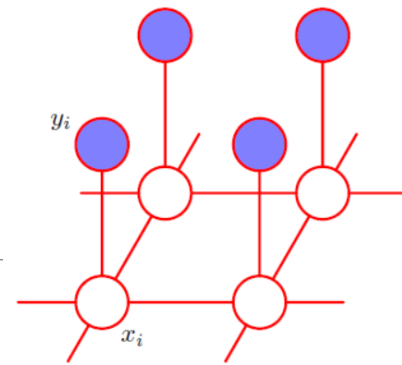


C. Bishop



- $-\eta x_i y_i \quad \eta > 0$
- $-\beta x_i x_j \quad \beta > 0$
- $E(X, Y) = h \sum_i x_i - \beta \sum_{\{i,j\}} x_i x_j - \eta \sum_i x_i y_i$

# Image de-noising example, inference using ICM



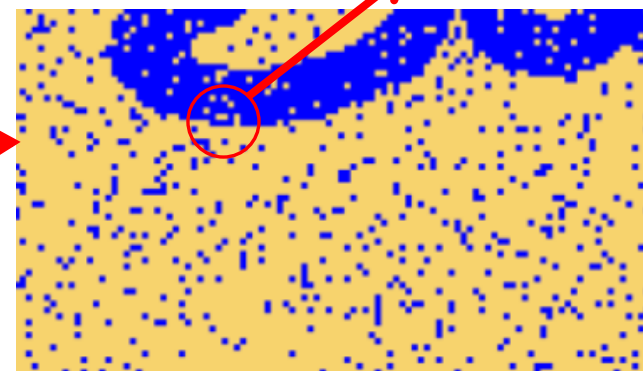
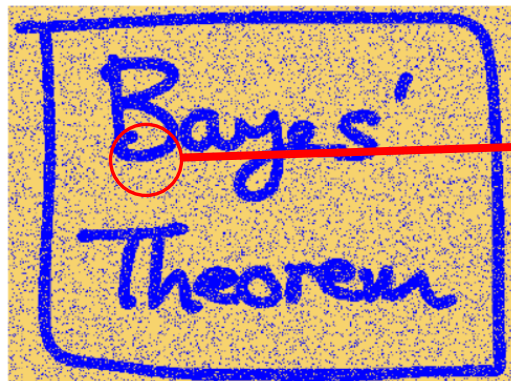
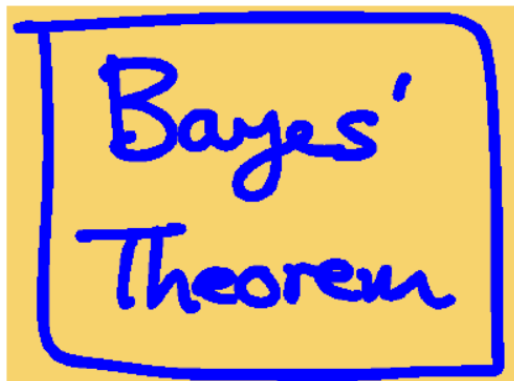
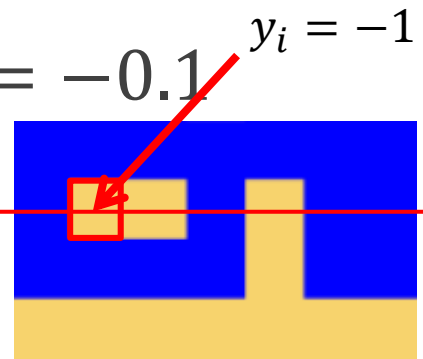
- $E(X, Y) = h \sum_i x_i - \beta \sum_{\{i,j\}} x_i x_j - \eta \sum_i x_i y_i$   
 —  $h = 0, \beta = 1.0, \eta = 2.1$

- $E(x_i = -1) = -2.1 - (-1 + 1 - 1 - 1) = -0.1$

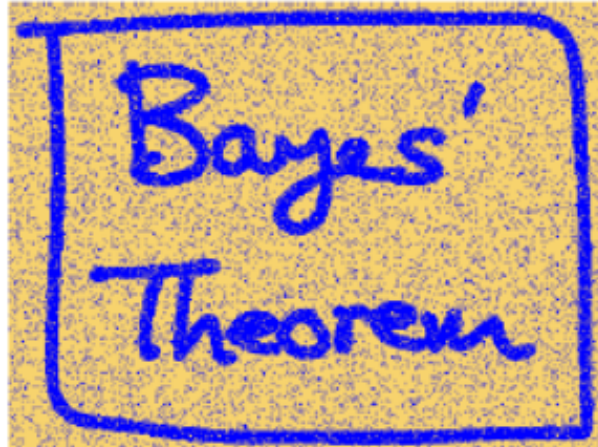
- $E(x_i = 1) = 2.1 - (1 - 1 + 1 + 1) = 0.1$

- $p \propto \exp[-E]$

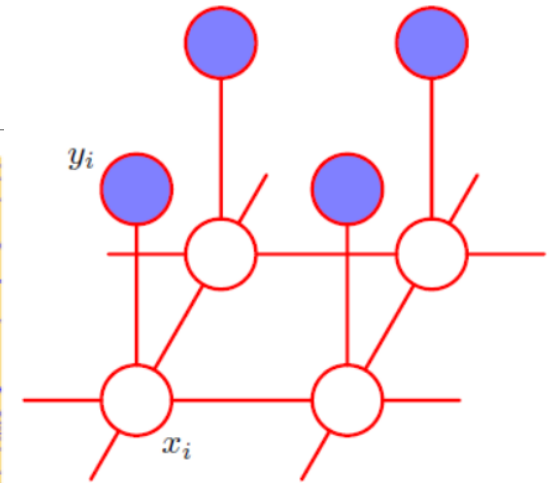
Now, what if  $\beta = 0$ ?



# Image de-noising example, de-noising results



ICM algorithm



C. Bishop

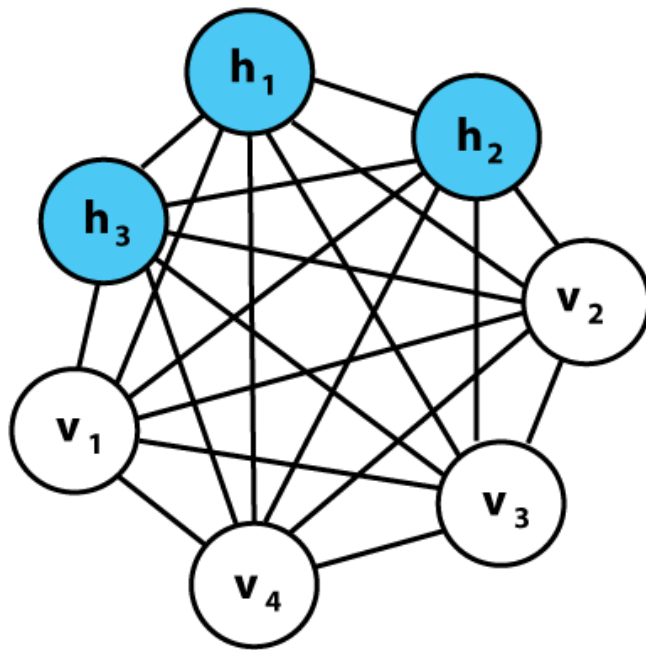
Graph cut  
algorithm

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- Probabilistic Graphical Models
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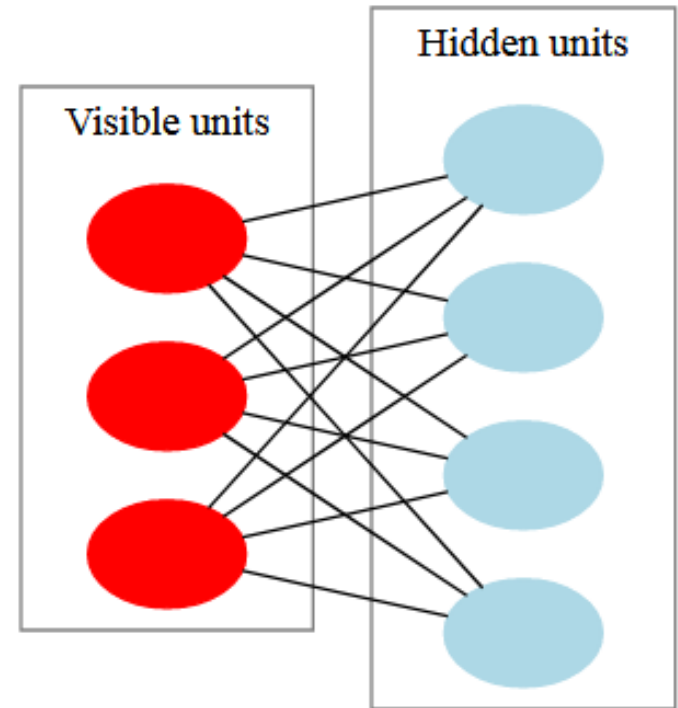
# MRF Examples: Boltzmann Machines

Boltzmann Machine



$$E = - \left( \sum_{i < j} w_{ij} x_i x_j + \sum_i \theta_i x_i \right)$$

Restricted Boltzmann Machine



$$E(v, h) = - \sum_i a_i v_i - \sum_j b_j h_j - \sum_i \sum_j v_i w_{i,j} h_j$$

Wikipedia

# References

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امام علی (ع):

لَا يُدْرِكُ الْعِلْمُ بِرَاحَةِ الْجِسْمِ.

دانش، با تن آسایی به دست نمی آید.

Acquiring knowledge is not possible by  
laziness.

غُرر الحکم، ص ۳۴۸

